## **ORDINANCE NO. 3375**



AN ORDINANCE OF THE CITY OF FARMERS BRANCH, TEXAS, AMENDING THE CODE OF ORDINANCES, CHAPTER 82 "TRAFFIC AND VEHICLES", ARTICLE II "OPERATION OF VEHICLES", DIVISION 2 "SPEED LIMITS", SECTION 82-34 "SPEED LIMIT ON CERTAIN PUBLIC STREETS" ESTABLISHING A NEW SPEED LIMIT ON A PORTION OF VALWOOD PARKWAY; AND DIVISION 5 "STOP AND YIELD", SECTION 82-73, "STOP SIGN LOCATIONS" BY ESTABLISHING NEW STOP LOCATIONS ALONG EAST AND WEST BOUND VALWOOD PARKWAY AT ITS INTERSECTIONS WITH BEE STREET AND ALBEMARLE DRIVE; CONTAINING A SAVINGS **CLAUSE: CONTAINING** A **SEVERABILITY** REPLEALING ALL CONFLICTING ORDINANCES; PROVIDING FOR A PENALTY OF FINE NOT TO EXCEED \$200.00; AND PROVIDE AN EFFECTIVE DATE.

WHEREAS, having conducted an appropriate traffic study in accordance with applicable law, the City Administration, in order to increase the safety of the movement of traffic along the public thoroughfares of the City of Farmers Branch, is recommending the establishment of a reduced speed limit along portions of Valwood Parkway between IH35E northbound service road and Josey Lane from 35 m.p.h. to 30 m.p.h.; and the placement of stop signs along east and west bound Valwood Parkway at its intersections with Bee Street and Albemarle Drive; and

**WHEREAS**, the City Council of the City of Farmers Branch, Texas, finds it to be in the public interest to amend the Code of Ordinances of the City of Farmers Branch to establish the recommended "speed zones" and "stop signs"; and

## NOW, THEREFORE, BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF FARMERS BRANCH, TEXAS:

**SECTION 1.** Code of Ordinances, Chapter 82, "Traffic and Vehicles", Article II, "Operation of Vehicles", Division 2, "Speed Limits", Section 82-34, "Speed Limit on Certain Public Streets", is hereby amended to specify the speed along a segment of Valwood Parkway as follows:

| Street:         | Extent   | Speed Limit (mph) |
|-----------------|--|-------------------|
| Valwood Parkway | From Josey Lane<br>to IH35E north bound<br>service road. | 30                |

**SECTION 2.** Code of Ordinances, Chapter 82, "Traffic and Vehicles", Article II, "Operation of Vehicles", Division 5 "Stop and Yield", Section 82-73, "Stop Sign Locations" by establishing new stop sign locations as follows:

Eastbound and westbound approaches of Valwood Parkway at Bee Street.

Eastbound and westbound approaches of Valwood Parkway at Albemarle Drive.

**SECTION 3**. All ordinances or parts thereof expressly in conflict with this ordinance are hereby repealed.

**SECTION 4.** Appropriate signs controlling the movement of vehicles consistent with this Ordinance shall be installed and maintained by City forces.

**SECITON 5**. Any person violating any provision of this ordinance shall be deemed guilty of a misdemeanor and upon conviction shall be fined a sum not to exceed TWO HUNDRED DOLLARS (\$200.00).

**SECTION 6**. An offense committed before the effective date of this ordinance is governed by prior law and the provisions of the Code of Ordinances, as amended, in effect when the offense was committed and the former law is continued in effect for this purpose.

**SECTION 7.** If any section, paragraph, subdivision, clause, phrase or provision of this ordinance shall be judged to be invalid or unconstitutional by a court of competent jurisdiction, the same shall not affect the validity of this ordinance as a whole or any portion thereof other than the portion so decided to be invalid or unconstitutional.

**SECTION 8.** This ordinance shall take effect from and after its passage and the publications of the caption of said ordinance as the law and the City Charter in such cases provides.

DULY PASSED BY THE CITY COUNCIL OF THE CITY OF FARMERS BRANCH, TEXAS, ON THE 7th DAY OF JUNE 2016.

| ATTEST:                       | APPROVED:         |  |
|-------------------------------|-------------------|--|
| Amy Piukana, City Secretary   | Bob Phelps, Mayor |  |
| APPROVED AS TO FORM:          |                   |  |
| Peter G. Smith, City Attorney | -                 |  |